#### 0.1. OpenRISC OR16 Instruction Set

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## h.lw Load Word and Extend with Zero h.lw

15 12	11 8	7 4	3 0
opcode 0x0	N	А	В
4 bits	4 bits	4 bits	4 bits

#### Format:

h.lw rA,N(rB)

#### **Description:**

Offset is sign-extended, left shift 2 bits and added to the contents of general register rB. Sum represents effective address. The word in memory addressed by EA is loaded into general register rA.

### **Operation:**

$$\label{eq:exts} \begin{split} EA & {\ \ } - (exts(Immediate) \| 00) + rB \\ rA & {\ \ } - (EA)[31:0] \end{split}$$

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.lhz Load Half Word and Extend with Zero h.lhz

15 12	11 8	7 4	3 0
opcode 0x0	Ν	opcode 0x8	В
4 bits	4 bits	4 bits	4 bits

### Format:

h.lhz r8,N(rB)

#### **Description:**

Offset is sign-extended, left shift 1 bit and added to the contents of general register rB. Sum represents effective address. The half word in memory addressed by EA is loaded into the low-order 16 bits of general register rA. High-order 16 bits of general register rA are replaced with zero.

#### **Operation:**

$$\begin{split} & EA <- (exts(Immediate)||0) + rB \\ & rA[15:0] <- (EA)[15:0] \\ & rA[31:16] <- 0 \end{split}$$

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.lbz Load Byte and Extend with Zero h.lbz

15 12	11 8	7 4	3 0
opcode 0x0	Ν	opcode 0x9	В
4 bits	4 bits	4 bits	4 bits

#### Format:

h.lbz r9,N(rB)

#### **Description:**

Offset is sign-extended and added to the contents of general register rB. Sum represents effective address. The byte in memory addressed by EA is loaded into the low-order eight bits of general register rA. High-order 24 bits of general register rA are replaced with zero.

#### **Operation:**

EA <- exts(Immediate) + rB rA[7:0] <- (EA)[7:0] rA[31:8] <- 0

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.sw

## Store Word

h.sw

15 12	11 8	7 4	3 0
opcode 0x1	N	А	В
4 bits	4 bits	4 bits	4 bits

### Format:

h.sw N(rA),rB

#### **Description:**

Offset is sign-extended, left shift 2 bits and added to the contents of general register rA. Sum represents effective address. The word in general register rB is stored to memory addressed by EA.

## **Operation:**

$$\label{eq:ext} \begin{split} EA & <- (exts(Immediate)||00) + rA \\ (EA)[31:0] & <- rB \end{split}$$

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.sh Store Half Word h.sh

15 12	11 8	7 4	3 0
opcode 0x1	Ν	А	opcode 0x8
4 bits	4 bits	4 bits	4 bits

#### Format:

h.sh N(rA),r8

#### **Description:**

Offset is sign-extended, left shift 1 bit and added to the contents of general register rA. Sum represents effective address. The low-order 16 bits of general register rB are stored to memory addressed by EA.

## **Operation:**

$$\begin{split} EA &<- (exts(Immediate)||0) + rA \\ (EA)[15:0] &<- rB[15:0] \end{split}$$

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.sb Store Byte h.sb

15 12	11 8	7 4	3 0
opcode 0x1	N	А	opcode 0x9
4 bits	4 bits	4 bits	4 bits

## Format:

h.sb N(rA),r9

#### **Description:**

Offset is sign-extended and added to the contents of general register rA. Sum represents effective address. The low-order 8 bits of general register rB are stored to memory addressed by EA.

## **Operation:**

EA <- exts(Immediate) + rA (EA)[7:0] <- rB[7:0]

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.movhibsl Immediate Byte shift left by 8 bits and merge and shift left by 1

15 12	11 8	7 4	3 0
opcode 0x2	М	А	М
4 bits	4 bits	4 bits	4 bits

## Format:

h.movhibsl rA,M

#### **Description:**

8 bit immediate is sign-extended to 32 bits, left shift 8-bit and combine with the lower 8-bit of the content in register rA and left shift 16-bit. The result is put in rA.

### **Operation:**

 $rA <- (exts(Immediate) \ll 8 \parallel rA[7:0]) \ll 16$ 

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.movhibse Immediate Byte shift left by 8 bits and merge h.movhibse

15 12	11 8	7 4	3 0
opcode 0x3	М	A	М
4 bits	4 bits	4 bits	4 bits

#### Format:

h.movhibse rA,M

#### **Description:**

8 bit immediate is sign-extended to 32 bits, left shift 8-bit and combine with the lower 8-bit of the content in register rA The result is put in rA.

## **Operation:**

 $rA <- (exts(Immediate) \ll 8 \parallel rA[7:0])$ 

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2:	Core CPU	User and Supervisor	Recommended

# h.movibse Immediate Byte Signed Extended h.movibse

15 12	11	8	7	4	3	0
opcode 0x4	М		ŀ	ł	Ν	1
4 bits	4 bits		4 t	oits	4 b	its

## Format:

h.movibse rA,M

## **Description:**

8 bit immediate is sign-extended to 32 bits and placed into general register rA.

## **Operation:**

rA <- exts(Immediate)

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2:	Core CPU	User and Supervisor	Recommended

# h.lwpain Load Word with Post Address Increment Register and Extend wi

15 8	7 4	3 0
opcode 0x50	A	N
8 bits	4 bits	4 bits

### Format:

h.lwpain rA,N

#### **Description:**

PAIR(Post Address Increment Register) represents effective address(EA). The word in memory addressed by EA is loaded into general register rA.

## **Operation:**

EA <- PAIR rA <- (EA)[31:0] PAIR <- PAIR + N \* 4, N= -8 to 7

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

## h.lhzpain Load Half Word with Post Address Increment Register and Exte

15 8	7 4	3 0
opcode 0x51	А	N
8 bits	4 bits	4 bits

### Format:

h.lhzpain rA,N

#### **Description:**

PAIR represents effective address. The half word in memory addressed by EA is loaded into the low-order 16 bits of general register rA. High-order 16 bits of general register rA are replaced with zero.

#### **Operation:**

EA <- PAIR rA[15:0] <- (EA)[15:0] rA[31:16] <- 0 PAIR <- PAIR + N \* 2

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

# h.lbzpain Load Byte with Post Address Increment Register and Extend with

15	8	7	4	3	0
opcode 0x52		Α		]	Ν
8 bits		4 bi	ts	41	bits

#### Format:

h.lbzpain rA,N

#### **Description:**

PAIR represents effective address. The byte in memory addressed by EA is loaded into the low-order eight bits of general register rA. High-order 24 bits of general register rA are replaced with zero.

## **Operation:**

EA <- PAIR rA[7:0] <- (EA)[7:0] rA[31:8] <- 0 PAIR <- PAIR + N \* 1

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

# h.lhspain Load Half Word with Post Address Increment Register and Exte

15 8	3	7	4	3	0
opcode 0x53		Α		l	Ν
8 bits		4 bit	S	41	bits

## Format:

h.lhspain rA,N

#### **Description:**

PAIR represents effective address. The half word in memory addressed by EA is loaded into the low-order 16 bits of general register rA. High-order 16 bits of general register rA are replaced with rA[15].

## **Operation:**

EA <- PAIR rA[15:0] <- (EA)[15:0] rA[31:16] <- rA[15] PAIR <- PAIR + N \* 2

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.lbspain Load Byte with Post Address Increment Register and Extend wit

15 8	7 4	3 0
opcode 0x54	А	Ν
8 bits	4 bits	4 bits

#### Format:

h.lbspain rA,N

#### **Description:**

PAIR represents effective address. The byte in memory addressed by EA is loaded into the low-order eight bits of general register rA. High-order 24 bits of general register rA are replaced with rA[15].

## **Operation:**

EA <- PAIR rA[7:0] <- (EA)[7:0] rA[31:8] <- rA[7] PAIR <- PAIR + N \* 1

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.swpai Store Word and Post Address Increment by 4 h.swpai

15 8	7 4	3 0
opcode 0x55	А	В
8 bits	4 bits	4 bits

### Format:

h.swpai rA,rB

#### **Description:**

The content of rA represents effective address. The word in general register rB is stored to memory addressed by EA. Besides, the content of rA is incremented by one word

## **Operation:**

EA <- rA (EA)[31:0] <- rB rA <- rA + 4

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.shpai Store Half Word and Post Address Increment by 2 h.shpai

15 8	7 4	3 0
opcode 0x56	А	В
8 bits	4 bits	4 bits

### Format:

h.shpai rA,rB

#### **Description:**

The content of rA represents effective address. The low-order 16 bits of general register rB are stored to memory addressed by EA. Besides, the content of rA is incremented by two bytes

## **Operation:**

EA <- rA(EA)[15:0] <- rB[15:0] rA <- rA + 2

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.sbpai Store Byte and Post Address Increment by 1 h.sbpai

15 8	7 4	3 0
opcode 0x57	A	В
8 bits	4 bits	4 bits

### Format:

h.sbpai rA,rB

#### **Description:**

The content of rA represents effective address. The low-order 8 bits of general register rB are stored to memory addressed by EA. Besides, the content of rA is incremented by one byte

## **Operation:**

EA <- rA(EA)[7:0] <- rB[7:0] rA <- rA + 1

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.swpain Store Byte and Post Address Increment by signed iMmediate h.s

15 8	7 4	3 0
opcode 0x58	N	В
8 bits	4 bits	4 bits

#### Format:

h.swpain N,rB

#### **Description:**

The content of rA represents effective address. The low-order 8 bits of general register rB are stored to memory addressed by EA. Besides, the content of rA is incremented by one byte

#### **Operation:**

EA <- PAIR (EA)[7:0] <- rB[7:0] PAIR <- PAIR + N \* 1

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.shpain Store Half Word and Post Address Increment by signed iMmedia

15 8	7 4	3 0
opcode 0x59	N	В
8 bits	4 bits	4 bits

### Format:

h.shpain N,rB

#### **Description:**

The content of rA represents effective address. The low-order 16 bits of general register rB are stored to memory addressed by EA. Besides, the content of rA is incremented by two bytes

### **Operation:**

 $\begin{array}{l} EA <- PAIR \\ (EA)[15:0] <- rB[15:0] \\ PAIR <- PAIR + N * 2 \end{array}$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.sbpain Store Word and Post Address Increment by signed iMmediate h.

15 8	7 4	3 0
opcode 0x5a	N	В
8 bits	4 bits	4 bits

### Format:

h.sbpain N,rB

#### **Description:**

PAIR represents effective address. The word in general register rB is stored to memory addressed by EA. Besides, the content of rA is incremented by one word

### **Operation:**

EA <- PAIR (EA)[31:0] <- rB PAIR <- PAIR + N \* 4

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

## h.addiu Add Immediate Zero-Extended h.addiu

15 12	11 8	7 4	3 0
opcode 0x6	М	A	М
4 bits	4 bits	4 bits	4 bits

#### Format:

h.addiu rA,M

#### **Description:**

The contents of general register rA are added with Immediate Constant which is Zero extended. The result is placed into general register rA.

## **Operation:**

rA <- rA + extz(Immediate)

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.addis Add Immediate Sign-Extended h.addis

15 12	11	8	7	4	3	0
opcode 0x7	М		A		N	1
4 bits	4 bits		4 bi	ts	4 b	its

#### Format:

h.addis rA,M

#### **Description:**

The contents of general register rA are added with Immediate Constant which is sign extended. The result is placed into general register rA.

## **Operation:**

rA <- rA + exts(Immediate)

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.jmp

# Jump

h.jmp

15	12	11	0
opcode 0x	8	Х	
4 bits		12 bits	

### Format:

h.jmp X

#### **Description:**

The immediate(12 bits) is shifted left one bit and added to the contents of general register rA to generate program counter. The resultis effective address of the jump. The program unconditionally jumps to EA with one delay slot.

### **Operation:**

PC <- exts(Immediate) + InsnAddr(h.jal)

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.jal Jump and Link Register h.jal

15 12	11 0
opcode 0x9	Х
4 bits	12 bits

### Format:

h.jal X

#### **Description:**

The immediate(12 bits) is shifted left one bit, sign-extended to 32 bits and then added to the address of h.jal. The result is effective address of the jump. The program unconditionally jumps to EA with one delay slot. The address of the instruction after delay slot is placed in the link register.

#### **Operation:**

PC <- exts(Immediate) + InsnAddr(h.jal) LR <- h.jal + 2

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.bnf Branch if No Flag h.bnf

15 12	11 0
opcode 0xa	Х
4 bits	12 bits

### Format:

h.bnf X

#### **Description:**

The immediate(12 bits) is shifted left one bit, sign-extended to 32 bits and then added to the address of h.bnf. The result is effective address of the branch. If the compare flag is cleared, then the program branches to EA with no delay.

#### **Operation:**

EA <- (Immediate || 0) + InsnAddr(h.bnf) PC <- EA if flag cleared

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.bf Branch if Flag h.bf

15 12	11 0
opcode 0xb	Х
4 bits	12 bits

### Format:

h.bf X

#### **Description:**

The immediate(12 bits) is shifted left one bit, sign-extended to 32 bits and then added to the address of h.bf. The result is effective address of the branch. If the compare flag is set, then the program branches to EA with no delay slot.

## **Operation:**

$$\label{eq:expectation} \begin{split} & EA <- (Immediate \parallel 0) + InsnAddr(h.bf) \\ & PC <- EA \mbox{ if flag set} \end{split}$$

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfeq

# Set Flag if Equal

h.sfeq

15	8	7 4	3 0
opcode 0xc0		А	В
8 bits		4 bits	4 bits

### Format:

h.sfeq rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared. If the two registers are equal, then the compare flag is set; otherwise the compare flag is cleared.

## **Operation:**

flag <- rA == rB

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfne Set Flag if Not Equal h.sfne

15 8	7 4	3 0
opcode 0xc1	А	В
8 bits	4 bits	4 bits

#### Format:

h.sfne rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared. If the two registers are not equal, then the compare flag is set; otherwise the compare flag is cleared.

## **Operation:**

flag <- rA != rB

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfgts Set Flag if Greater Than Signed h.sfgts

15 8	,	7 4	3 0
opcode 0xc2		А	В
8 bits		4 bits	4 bits

### Format:

h.sfgts rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as signed integers. If the contents of the first register are greater than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA > rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.sfges Set Flag if Greater or Equal Than Signed h.sfges

15 8	7 4	3 0
opcode 0xc3	А	В
8 bits	4 bits	4 bits

#### Format:

h.sfges rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as signed integers. If the contents of the first register are greater or equal than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA >= rB

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sflts Set Flag if Less Than Signed h.sflts

15 8	7 4	3 0
opcode 0xc4	А	В
8 bits	4 bits	4 bits

#### Format:

h.sflts rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as signed integers. If the contents of the first register are less than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA < rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.sfles Set Flag if Less or Equal Than Signed h.sfles

15 8	3	7 4	3 0
opcode 0xc5		А	В
8 bits		4 bits	4 bits

### Format:

h.sfles rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as signed integers. If the contents of the first register are less or equal than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <-  $rA \le rB$ 

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfgtu Set Flag if Greater Than Unsigned h.sfgtu

15 8	7 4	3 0
opcode 0xc6	A	В
8 bits	4 bits	4 bits

### Format:

h.sfgtu rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as unsigned integers. If the contents of the first register are greater than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA > rB

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfgeu Set Flag if Greater or Equal Than Unsigned h.sfgeu

15 8	7	4	3	0
opcode 0xc7	А			В
8 bits	4 bits	5	4	bits

#### Format:

h.sfgeu rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as unsigned integers. If the contents of the first register are greater or equal than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA >= rB

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.sfltu Set Flag if Less Than Unsigned h.sfltu

15	8	7	4	3	0
opcode 0xc8		Α		]	В
8 bits		4 bit	ts	41	bits

### Format:

h.sfltu rA,rB

#### **Description:**

The contents of general register rA and the contents of general register rB are compared as unsigned integers. If the contents of the first register are less than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

#### **Operation:**

flag <- rA < rB

Class 1.	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always
## h.sfleu Set Flag if Less or Equal Than Unsigned h.sfleu

15	8	7 4	3 0
opcode 0xc9		А	В
8 bits		4 bits	4 bits

### Format:

h.sfleu rA,rB

### **Description:**

The contents of general register rA and the contents of general register rB are compared as unsigned integers. If the contents of the first register are less or equal than the contents of the second register, then the compare flag is set; otherwise the compare flag is cleared.

### **Operation:**

flag <-  $rA \leq rB$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.exths Extend Half Word with Sign h.exths

15	8	7	4	3	0
opcode 0xca		А		opco	de 0x0
8 bits		4 bit	S	4	bits

### Format:

h.exths rA

### **Description:**

Bit 15 of general register rA is placed in high-order 16 bits of general register rA. The low-order 16 bits of general register rA are left unchanged.

### **Operation:**

rA[31:16] <- rA[15]

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

## h.exthz Extend Half Word with Zero h.exthz

15	8	7	4	3	0
opcode 0xca		А		opco	de 0x1
8 bits		4 bit	s	4	bits

### Format:

h.exthz rA

### **Description:**

Zero is placed in high-order 16 bits of general register rA. The low-order 16 bits of general register rA are left unchanged.

### **Operation:**

rA[31:16] <- 0

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.extbs Extend Byte with Sign h.extbs

15	8	7	4	3	0
opcode 0xca		A		opco	de 0x2
8 bits		4 bi	its	4	bits

### Format:

h.extbs rA

### **Description:**

Bit 7 of general register rA is placed in high-order 24 bits of general register rA. The low-order eight bits of general register rA are left unchanged.

### **Operation:**

rA[31:8] <- rA[7]

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.extbz Extend Byte with Zero h.extbz

15 8	3	7	4	3	0
opcode 0xca		Α		opco	de 0x3
8 bits		4 bit	ts	4	bits

### Format:

h.extbz rA

### **Description:**

Zero is placed in high-order 24 bits of general register rA. The low-order eight bits of general register rA are left unchanged.

### **Operation:**

rA[31:8] <- 0

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.nop No Operation h.nop

15		0
	opcode 0xca04	
	16 bits	

### Format:

h.nop

### **Description:**

This instruction does not do anything except it takes one clock cycle to complete.

## **Operation:**

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

## h.jalr Jump and Link Register h.jalr

15	8	7	4	3	0
opcode 0xca		A	1	opco	de 0x5
8 bits		4 b	its	4	bits

### Format:

h.jalr rA

### **Description:**

The contents of general register rA is effective address of the jump. The program unconditionally jumps to EA with one delay slot. The address of the instruction after h.jalr is placed in the link register.

### **Operation:**

PC <- rA LR <- h.jalr + 2

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.jr Jump Register h.jr

15	8	7	4	3	0
opcode 0xca		A		opco	de 0x6
8 bits		4 b	its	4	bits

### Format:

h.jr rA

### **Description:**

The contents of general register rA is effective address of the jump. The program unconditionally jumps to EA with one delay slot. The address of the instruction after h.jr is placed in the link register.

### **Operation:**

PC <- rA

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.muls Multiply Signed h.muls

15 8	7 4	3 0
opcode 0xcb	A	В
8 bits	4 bits	4 bits

### Format:

h.muls rA,rB

### **Description:**

The contents of general register rB and the contents of general register rC are multiplied and the lower 32 bits of the product are placed into general register rA and the higher 32 bits are placed in MACHI. Both operands are treated as signed integers.

### **Operation:**

rA <- rB \* rC

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.mulu Multiply Unsigned h.mulu

15 8	7 4	3 0
opcode 0xcc	A	В
8 bits	4 bits	4 bits

### Format:

h.mulu rA,rB

### **Description:**

The contents of general register rB and the contents of general register rC are multiplied and the lower 32 bits of the product are placed into general register rA and the higher 32 bits are placed in MACHI. Both operands are treated as unsigned integers.

### **Operation:**

rA <- rB \* rC

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

## h.divs

# Divide Signed

h.divs

15 8	7 4	3 0
opcode 0xcd	А	В
8 bits	4 bits	4 bits

### Format:

h.divs rA,rB

### **Description:**

The contents of general register rA are divided by the contents of general register rB and the result is placed into general register rA. Both operands are treated as signed integers. A divisor flag is set when the divisor is zero.

### **Operation:**

rA <- rA / rB

Class 3.	Architecture Level	Execution Mode	Implementation
Class 5.	Core CPU	User and Supervisor	Optional

# h.divu Divide Unsigned h.divu

15 8	7 4	3 0
opcode 0xce	А	В
8 bits	4 bits	4 bits

### Format:

h.divu rA,rB

### **Description:**

The contents of general register rA are divided by the contents of general register rB and the result is placed into general register rA. Both operands are treated as unsigned integers. A divisor flag is set when the divisor is zero.

### **Operation:**

rA <- rA / rB

Class 3.	Architecture Level	Execution Mode	Implementation
Class J.	Core CPU	User and Supervisor	Optional

# h.mov Move h.mov

15 8	7 4	3 0
opcode 0xd1	А	В
8 bits	4 bits	4 bits

### Format:

h.mov rA,rB

## **Description:**

The contents of general register rB are moved into general register rA.

## **Operation:**

rA <- rB

Class 2.	Architecture Level	Execution Mode Implementation	
Class 2.	Core CPU	User and Supervisor	Recommended

# h.brk software break h.brk

15	8	7 0
opcode 0xd0		М
8 bits		8 bits

### Format:

h.brk M

### **Description:**

Software break insn to generate unconditional exception. PC will be transferred to exception service routine at 0xD00 and enters Supervisor mode.

## **Operation:**

PC <- 0x00000D00

Class 4:	Architecture Level	Execution Mode Implementation	
	System Management	Supervisor only	Mandatory always

## h.sys software system call h.sys

15 8	7	0
opcode 0xd8		М
8 bits		8 bits

### Format:

h.sys M

### **Description:**

Software system call insn to generate unconditional exception. PC will be transferred to exception service routine at 0xC00 and enters Supervisor mode.

### **Operation:**

PC <- 0x00000C00

Class 4:	Architecture Level	Execution Mode	Implementation
Class 4.	System Management	Supervisor only	Mandatory always

# h.rfe return from software/hardware exception h.rfe



### Format:

h.rfe

### **Description:**

Rfe notifies CPU to enter User mode.

## **Operation:**

Class 4.	Architecture Level	Execution Mode	Implementation
Class 4.	System Management	Supervisor only	Mandatory always

## h.mss multiply signed and accumulate the product h.mss

15 8	7	4	3	0
opcode 0xd2	А			В
8 bits	4 bi	ts	4	bits

### Format:

h.mss rA,rB

### **Description:**

The contents of general register rA and the contents of general register rB are multiplied and the product is subtracted from (MACHI || MACLO) in group 0. Both operands are treated as signed integers. MACHI is located in address 3 and MACLO is in address 4 of group 0

### **Operation:**

 $(MACHI \parallel MACLO) <- (MACHI \parallel MACLO) - rA * rB$ 

Class 2:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Recommended

## h.mas multiply signed and accumulate the product h.mas

15 8	7 4	3 0
opcode 0xd3	А	В
8 bits	4 bits	4 bits

### Format:

h.mas rA,rB

### **Description:**

The contents of general register rA and the contents of general register rB are multiplied and the product is added to (MACHI || MACLO) in group 0. Both operands are treated as signed integers. MACHI is located in address 3 and MACLO is in address 4 of group 0

### **Operation:**

 $(MACHI \parallel MACLO) <- (MACHI \parallel MACLO) + rA * rB$ 

Class 2.	Architecture Level	Execution Mode	Implementation
Class 2.	Core CPU	User and Supervisor	Recommended

# h.mods Modulus Signed h.mods

15 8	7 4	3 0
opcode 0xd5	A	В
8 bits	4 bits	4 bits

### Format:

h.mods rA,rB

### **Description:**

The contents of general register rA are divided by the contents of general register rB and the result is placed into general register rA. Both operands are treated as signed integers. A divisor flag is set when the divisor is zero.

### **Operation:**

rA <- rA MOD rB

Class 3.	Architecture Level	Execution Mode	Implementation
Class J.	Core CPU	User and Supervisor	Optional

# h.modu Modulus Unsigned h.modu

15 8	7 4	3 0
opcode 0xd7	А	В
8 bits	4 bits	4 bits

### Format:

h.modu rA,rB

### **Description:**

The contents of general register rA are divided by the contents of general register rB and the result is placed into general register rA. Both operands are treated as unsigned integers. A divisor flag is set when the divisor is zero.

### **Operation:**

rA <- rA MOD rB

Class 3.	Architecture Level	Execution Mode	Implementation
Class 5.	Core CPU	User and Supervisor	Optional

## h.swapb Swap byte to exchange Endian h.swapb

15 8	7 4	3 0
opcode 0xd4	A	В
8 bits	4 bits	4 bits

### Format:

h.swapb rA,rB

### **Description:**

The bytes of general register rB are swapped mirrorly to exchange he endianness. The result is placed into general register rA.

## **Operation:**

rA <- (rB[7:0] || rB[15:8] || rB[23:16] || rB[31:24])

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

## h.swaph Swap halfword to exchange Endian h.swaph

15 8	3	7 4	3 0
opcode 0xd6		А	В
8 bits		4 bits	4 bits

### Format:

h.swaph rA,rB

### **Description:**

The halfwords of general register rB are swapped mirrorly to exchange the endianness The result is placed into general register rA.

### **Operation:**

 $rA <- (rB[15:0] \parallel rB[31:16])$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

## h.shla Shift Left Arithmetic h.shla

15 8	7 4	3 0
opcode 0xda	A	В
8 bits	4 bits	4 bits

### Format:

h.shla rA,rB

### **Description:**

The contents of general register rA are shifted left arithmetically by the amount of rB[4:0] and the result is placed in rA.

## **Operation:**

 $rA - rA \ll rB[4:0]$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

## h.shra Shift Right Arithmetic h.shra

15 8	7 4	3 0
opcode 0xdc	А	В
8 bits	4 bits	4 bits

### Format:

h.shra rA,rB

### **Description:**

The contents of general register rA are shifted right arithmetically by the amount of rB[4:0] and the result is placed in rA.

## **Operation:**

 $rA <- rA \gg rB[4:0]$ 

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.shrl Shift Right Logical h.shrl

15 8	7 4	3 0
opcode 0xde	А	В
8 bits	4 bits	4 bits

### Format:

h.shrl rA,rB

### **Description:**

The contents of general register rA are shifted right logically by the amount of rB[4:0] and the result is placed in rA.

### **Operation:**

 $rA <- rA \gg rB[4:0]$ 

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

h.ror

# h.ror Rotate Right

15 8	7 4	3 0
opcode 0xdb	А	В
8 bits	4 bits	4 bits

### Format:

h.ror rA,rB

### **Description:**

The contents of general register rA are rotated rightby the amount of rB[4:0] and the result is placed in rA.

### **Operation:**

 $(unused32 \parallel rA) <- (rA \parallel rA) \gg rB[4:0]$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.rol Rotate Left h.rol

15 8	7 4	3 0
opcode 0xdd	А	В
8 bits	4 bits	4 bits

### Format:

h.rol rA,rB

### **Description:**

The contents of general register rA are rotated leftby the amount of rB[4:0] and the result is placed in rA.

### **Operation:**

 $(rA \parallel unused 32) <- (rA \parallel rA) \ll rB[4:0]$ 

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.notu Not(1s complement) h.notu

15 8	7 4	3 0
opcode 0xe0	А	В
8 bits	4 bits	4 bits

### Format:

h.notu rA,rB

### **Description:**

The contents of general register rB is bit-wise inverted The result is placed into general register rA.

## **Operation:**

rA <- rB

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.negs Negated(2s complement) h.negs

15 8	7 4	3 0
opcode 0xe1	А	В
8 bits	4 bits	4 bits

### Format:

h.negs rA,rB

### **Description:**

The contents of general register rB is bit-wise inverted and added by 1 The result is placed into general register rA.

### **Operation:**

rA < -rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

### h.xor

### **Exclusive Or**

h.xor

15	8	7	4	3	0
opcode 0xe2		А		В	
8 bits		4 bits		4 bi	ts

### Format:

h.xor rA,rB

### **Description:**

The contents of general register rA are combined with the contents of general register rB in a bit-wise logical XOR operation. The result is placed into general register rA.

### **Operation:**

rA <- rA XOR rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.or Or h.or

15 8	ĺ	7 4	3 0
opcode 0xe3		А	В
8 bits		4 bits	4 bits

### Format:

h.or rA,rB

### **Description:**

The contents of general register rA are combined with the contents of general register rB in a bit-wise logical OR operation. The result is placed into general register rA.

### **Operation:**

rA - rA OR rB

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

### h.and

### And

h.and

15 8	7 4	3 0
opcode 0xe4	А	В
8 bits	4 bits	4 bits

### Format:

h.and rA,rB

### **Description:**

The contents of general register rA are combined with the contents of general register rB in a bit-wise logical AND operation. The result is placed into general register rA.

### **Operation:**

rA <- rA AND rB

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

## h.xori Exclusive Or Immediate h.xori

15	8	7 0
opcode 0xe5		М
8 bits		8 bits

### Format:

h.xori r15,M

### **Description:**

The contents of general register r15 are combined with Immediate Constant in a bit-wise logical XOR operation. The result is placed into general register r15.

### **Operation:**

r15 <- r15 XOR Immediate M

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

## h.ori Or Immediate h.ori

15	8	7 0
opcode 0xe6		М
8 bits		8 bits

### Format:

h.ori r15,M

### **Description:**

The contents of general register r15 are combined with Immediate Constant in a bit-wise logical OR operation. The result is placed into general register r15.

### **Operation:**

r15 <- r15 OR Immediate M

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.andi And Immediate h.andi

15	8 7	0
opcode 0xe	27	М
8 bits		8 bits

### Format:

h.andi r15,M

### **Description:**

The contents of general register r15 are combined with Immediate Constant in a bit-wise logical AND operation. The result is placed into general register r15.

### **Operation:**

r15 <- r15 AND Immediate M

Class 1:	Architecture Level	Execution Mode	Implementation
	Core CPU	User and Supervisor	Mandatory always

# h.mtsr Move To Special Register h.mtsr

15 8	7 4	3 0
opcode 0xe8	А	В
8 bits	4 bits	4 bits

### Format:

h.mtsr rA,rB

### **Description:**

The contents of general register  $\ensuremath{\mathsf{rB}}$  are moved into special register indexed by  $\ensuremath{\mathsf{rA}}$ .

## **Operation:**

rA(rS) <- rB

Class 4:	Architecture Level	Execution Mode	Implementation
	System Management	Supervisor only	Mandatory always
# h.mfsr Move From Special Register h.mfsr

15 8	7 4	3 0
opcode 0xe9	A	В
8 bits	4 bits	4 bits

### Format:

h.mfsr rA,rB

### **Description:**

The contents of special register rB are moved into general register rA.

## **Operation:**

rA - rB(rS)

Class A.	Architecture Level	Execution Mode	Implementation
Class 4.	System Management	Supervisor only	Mandatory always

# h.shlai Shift Left Arithmetic by Immediate Constant h.shlai

15 9	8	7 4	3 0
opcode 0x75	L	А	L
7 bits	1 bits	4 bits	4 bits

#### Format:

h.shlai rA,L

#### **Description:**

The contents of general register rA are shifted left arithmetically by the amount of 5-bit immediate constant and the result is placed in rA.

## **Operation:**

 $rA <- rA \ll$  Immediate

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.shrai Shift Right Arithmetic by Immediate Constant h.shrai

15 9	8	7 4	3 0
opcode 0x76	L	А	L
7 bits	1 bits	4 bits	4 bits

#### Format:

h.shrai rA,L

#### **Description:**

The contents of general register rA are shifted right arithmetically by the amount of 5-bit immediate constant and the result is placed in rA.

## **Operation:**

rA <- rA » Immediate

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.shrli Shift Right Logical by Immediate Constant h.shrli

15 9	8	7 4	3 0
opcode 0x77	L	А	L
7 bits	1 bits	4 bits	4 bits

#### Format:

h.shrli rA,L

#### **Description:**

The contents of general register rA are shifted right logicallyby the amount of 5-bit immediate constant and the result is placed in rA.

## **Operation:**

rA <- rA » Immediate

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.adds

# Add Signed

h.adds

15 8	7 4	3 0
opcode 0xf0	A	В
8 bits	4 bits	4 bits

### Format:

h.adds rA,rB

#### **Description:**

The contents of general register rA is added to the contents of general register rB to form the result. The result is placed into general register rA.

## **Operation:**

rA <- rA + rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.subs Subtract Signed h.subs

15 8	7 4	3 0
opcode 0xf1	А	В
8 bits	4 bits	4 bits

### Format:

h.subs rA,rB

#### **Description:**

The contents of general register rB is subtracted from the contents of general register rA to form the result. The result is placed into general register rA.

#### **Operation:**

rA - rA - rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.addu Add UnSigned h.addu

15 8	3	7 4	3 0
opcode 0xf2		А	В
8 bits		4 bits	4 bits

### Format:

h.addu rA,rB

### **Description:**

The contents of general register rA is added to the contents of general register rB to form the result. The result is placed into general register rA.

## **Operation:**

rA <- rA + rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.subu Subtract UnSigned h.subu

15 8	7 4	3 0
opcode 0xf3	А	В
8 bits	4 bits	4 bits

### Format:

h.subu rA,rB

#### **Description:**

The contents of general register rB is subtracted from the contents of general register rA to form the result. The result is placed into general register rA.

#### **Operation:**

rA - rA - rB

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

# h.addwcs Add Signed with carry h.addwcs

15 8	7 4	3 0
opcode 0xf4	А	В
8 bits	4 bits	4 bits

#### Format:

h.addwcs rA,rB

#### **Description:**

The contents of general register rA and CARRY is added to the contents of general register rB to form the result. The result is placed into general register rA.

#### **Operation:**

rA - rA + rB + CARRY

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1:	Core CPU	User and Supervisor	Mandatory always

# h.subwcs Subtract Signed with CARRY h.subwcs

15	8	7	4	3	0
opcode 0xf5		А		]	В
8 bits		4 bits	s	4 ł	oits

#### Format:

h.subwcs rA,rB

#### **Description:**

The contents of general register rB is subtracted from the contents of general register rA and CARRY to form the result. The result is placed into general register rA.

#### **Operation:**

rA - rA - rB + C - 1

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.test test bit and set flag h.test

15 8	7 4	3 0
opcode 0xf6	A	В
8 bits	4 bits	4 bits

### Format:

h.test rA,rB

#### **Description:**

The contents of general register rA are tested If the bit position in rA pointed by rB is compared with 1. If equal, then flag is set to 1, else flag is set to 0.

#### **Operation:**

flag <- rA[rB]

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.testi test bit pointed by immediate constant and set flag h.testi

15 9	8	7 4	3 0
opcode 0x7c	L	А	L
7 bits	1 bits	4 bits	4 bits

#### Format:

h.testi rA,L

#### **Description:**

The contents of general register rA are tested If the bit position in rA pointed by immediate constant is compared with 1. If equal, then flag is set to 1, else flag is set to 0.

#### **Operation:**

flag <- rA[M]

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.clr clear bit h.clr

15 8	7 4	3 0
opcode 0xfc	А	В
8 bits	4 bits	4 bits

### Format:

h.clr rA,rB

## **Description:**

If the bit position in rA pointed by general register rB is cleared to ZERO.

## **Operation:**

rA[rB] <- 0

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.clri clear bit pointed by immediate constant h.clri

15 9	8	7 4	3 0
opcode 0x7d	L	А	L
7 bits	1 bits	4 bits	4 bits

### Format:

h.clri rA,L

### **Description:**

If the bit position in rA pointed by immediate constantis cleared to ZERO.

## **Operation:**

rA[M] <- 0

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.set set bit h.set

15 8	7 4	3 0
opcode 0xfd	А	В
8 bits	4 bits	4 bits

### Format:

h.set rA,rB

## **Description:**

If the bit position in rA pointed by general register rBis set to ONE.

## **Operation:**

rA[rB] <- 1

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always

# h.seti set bit pointed by immediate constant h.seti

15 9	8	7 4	3 0
opcode 0x7f	L	А	L
7 bits	1 bits	4 bits	4 bits

### Format:

h.seti rA,L

### **Description:**

If the bit position in rA pointed by immediate constantis set to ONE.

## **Operation:**

rA[M] <- 1

Class 1.	Architecture Level	Execution Mode	Implementation
Class 1.	Core CPU	User and Supervisor	Mandatory always